### How Code Search Drives Software Engineering

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#### **NC STATE** UNIVERSITY

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#### We studied Google Developers in 2013

Code search is performed throughout the development lifecycle
Search queries happens ~12x per day

#### In 2022, we also found (yet unpublished observations):

 Searching for examples was less successful than searches for other purposes



#### Finding Code Examples



• Empirical Investigations into Developer Behavior

- 85% of developers search for code at least weekly [TOSEM 2014]
- Average of 12 queries per day [FSE 2015]
- Code searches require more effort than information search [MSR 2018]
- Innovations:
  - Behavior-based code search via static analysis [TOSEM 2014]
  - Behavior-based code search via dynamic analysis [ICSE 2020] [FSE 2021]



#### A different kind of search







# Code Search via Symbolic Execution

K. T. Stolee, S. Elbaum, M. B. Dwyer: Code search with input/output queries: Generalizing, ranking, and assessment. JSS 2016.

K. T. Stolee, S. Elbaum, D. Dobos: Solving the Search for Source Code. TOSEM 2014.

## Q

#### Symbolic Execution



#### **SMT Solvers**



**S**atisfiability **M**odulo **T**heory solvers determine if a logical formula is satisfiable

- FactsAssertions
- a >= 0 (assert (>= a 0))
- b = 2 (assert (= b 2))
- c = 2 (assert (= c 2))

c = a \* b (assert (= ( \* a b) c))

Result: sat  $a\mapsto 1$ 

#### **SMT Solvers**



**S**atisfiability **M**odulo **T**heory solvers determine if a logical formula is satisfiable

Facts	Assertions
a >= 0	(assert (>= a 0))
b = ?	(assert (= b ?))
c = 2	(assert (= c 2))
c = a * b	(assert (= ( * a b) c))

Result: sat  $a\mapsto 2\wedge b\mapsto 2$ 

#### **SMT Solvers**



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Facts	Assertions					
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c = 2	(assert (= c 2))					
c = a * b	(assert (= ( * a b) c))					

## Q

#### **SMT Matching**

1 private int getMax(int d, int e, int f){
2 if(d > e && d > f) {
3 return d;
4 }else if (e > d && e > f) {
5 return e;
6 }else {
7 return f;
8 }

$$\begin{split} P_{enc} &= ((d > e \land d > f \land return = d) \\ &\lor (d > e \land d \leq f \land e \leq d \land return = f) \\ &\lor (d \leq e \land e > d \land e > f \land return = e) \\ &\lor (d \leq e \land e > d \land e \leq f \land return = f) \\ &\lor (d \leq e \land e \leq d \land return = f)) \end{split}$$







### Why not just execute the code?









## Cross-Language Code Search

*G. Mathew*, K. T. Stolee: Cross-language code search using static and dynamic analyses. ESEC/SIGSOFT FSE 2021.

G. Mathew, C. Parnin, K. T. Stolee: SLACC: simion-based language agnostic code clones. ICSE 2020.































### What does this mean for search?







#### What about code-to-code search?

## Q

#### Code-to-code Search





#### Looking Ahead...





#### Understanding Code

0

- Empirical Investigations into Code Comprehension
  - Regular expression representation significantly impacts understandability [ASE 2017]
  - Comparing similar code algorithms is difficult and error-prone for developers [VL/HCC 2022]
  - Code review of refactorings is *very hard* for students [under review]



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SHF: SMALL: Automated Discovery of Cross-Language Program Behavior Inconsistency \$250k (Lead PI, \$500k total grant) [active]

#### **Comparative Comprehension**

The cognitive activity of understanding how algorithms behave relative to each other

def sumup(numbers): accumulator = 0for value in numbers: accumulator += value return accumulator



s += i

i += 1

36
### **Controlled Experiment**



1	<pre>public static boolean isAnagram(String str1,</pre>	1 v def isAnagram(s, t):
2	String str2) {	2 hash1 = [0]*256
З	<pre>if (str1.length() != str2.length())</pre>	∃ hash2 = [0]*256
4	return false;	
5		5 < for char in s:
6	<pre>int[] count1 = new int[256];</pre>	6 hash1[ord(char)] +=
7	<pre>int[] count2 = new int[256];</pre>	7 ∀ for char in t:
8		<pre>8 hash2[ord(char)] +=</pre>
9	<pre>for (int i = 0; i &lt; str1.length(); i++) {</pre>	
10	++count1[str1.charAt(i)];	10 return hash1 == hash2
11	++count2[str2.charAt(i)];	
12	}	
13		
14	for (int i = 0; i < 256; i++)	
15	if (count1[i] != count2[i])	
16	return false;	
17		
18	return true;	
19	}	

- 4 independent dimensions of variation
  - Behavior (same or not)
  - Language (same or not)
  - Structures (similar AST or not)
  - Meaningful names (original or obfuscated)

### **Controlled Experiment**

### Interviews



Undergraduate students

Graduate students

Professionals

### Survey



Unknown

Graduate students

Professionals

### **Comparison Accuracy**

¢°

**Overall correctness:** 292 of 439 – 66.5%

Correctness (%) for...

	Similarity	Dissimilari	
		ty	***
Clone Truth	85.3	46.7	*
Language	70.9	62.7	*
Structure	75.0	59.9	
Names	66.8	66.2	
(Meaningful Obf.)	~~~~		







1	<pre>def camel_case(string):</pre>	1	<pre>def camel_case(string):</pre>
	a = list(string)		a = list(string)
	<pre>for i in range(0, len(a)):</pre>		<pre>for i in range(len(a)):</pre>
	if i==0 or a[i-1]=='_':		if i==0 or a[i-1]=='_':
	<pre>a[i] = a[i].upper()</pre>		<pre>a[i] = a[i].upper()</pre>
	<pre>return ''.join(a).replace('_','')</pre>		return ''.join([c for c in a if c != "_"])

"I didn't even need to [understand the logic] because they were so similar." - P4





### U4 on cross-language deduplicators



### U4 on cross-language deduplicators





1	<pre>def to_camel_case(text):</pre>	· 1	def UnderscoreToCam
	cap = True		segments = under_
	newText = ''		return segments[0
	for t in text:		for s in segmen
	if t == '_':		
	cap = True		
	continue		
	else:		
	if cap == True:		
	<pre>t = t.upper()</pre>		
	newText = newText + t		
	cap = False		
	return newText		

lef UnderscoreToCamelCase(under\_score):
 segments = under\_score.split('\_')
 return segments[0] + ''.join([s[0].upper() + s[1:] \
 for s in segments[1:] if len(s) > 0])





1	<pre>def to_camel_case(text):</pre>	
	cap = True	
з	newText = ''	
4	for t in text:	
S	if t == '_':	
6	cap = True	
	continue	
8	else:	
	if cap == True:	
	<pre>t = t.upper()</pre>	
11	newText = newText + t	
12	cap = False	
13	return newText	

### Looking Ahead...

Conversation 0

Commits 1

Checks 0

Files changed 1

...

Viewed ····

jamiddl2 commented on Nov 29, 2021 • edited by ktstolee •	Member
Adjusting some for-loops within getEntryByDateRange.	
Instructions:	

(fill out the Google form)

V 🕂 8 💶 🗉

iTrust2/src/main/java/edu/ncsu/csc/iTrust2/controllers/api/APILogEntryController.

java 💭

	@@ -110,8 +110,7 @@ public class APILogEntryController extends APICc
110 110	<pre>if ( user == null    user.getRoles() == null    user.getRo</pre>
111 111	<pre>visible = new ArrayList<logentry>();</logentry></pre>
112 112	
113	<pre>- for ( int i = 0; i &lt; entries.size(); i++ ) {</pre>
114	<pre>- final LogEntry le = entries.get( i );</pre>
113	+ for ( final LogEntry le : entries ) {

0

# Looking Ahead...





# **Testing Code**



### • Empirical Investigations into Code Repositories

- Only 17% of regular expressions are tested at all [FSE 2018]
- Students believe code coverage is the most important outcome for test suites [ITiCSE 2021]
- Innovations:
  - A static checklist for testing is as effective as coverage tools for second-year students [ITiCSE 2022]

SHF: Small: Supporting Regular Expression Testing, Search, Repair, Comprehension, and Maintenance \$500k [completed]



IUSE: EHR: Improving Software Testing Education through Lightweight Explicit Testing Strategies and Feedback \$150k (lead PI, \$300k total) [active]

# **Testing Code**



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#### **Test Case Checklist**

#### Each test case should:

- be executable (i.e., it has an @Test annotation and can be run via "Run as JUnit Test")
- have at least one assert statement or assert an exception is thrown. Example assert statements include: assertTrue, asse assertEquals (click for tutorials). For asserting an exception is thrown, there are different approaches: try{...; fail();} catc e){assertThat...;}, @Test(expected = exception.class) in JUnit 4, or assertThrows in JUnit 5 (click for tutorials).
- evaluate/test only one method

#### Each test case could:

- be descriptively named and commented
- □ If there is redundant setup code in multiple test cases, extract it into a common method (e.g., using @Before)
- If there are too many assert statements in a single test case (e.g., more than 5), you might split it up so each test evaluate behavior.

#### **Test Suite Checklist**

#### The test suite should:

- have at least one test for each requirement
- appropriately use the setup and teardown code (e.g., @Before, which runs before each @Test)
- contain a fault-revealing test for each bug in the code (i.e., a test that fails)
- □ For each requirement, contain test cases for:
  - Valid inputs
  - Boundary cases
  - Invalid inputs
  - Expected exceptions

#### To improve the test suite, you could:

measure code coverage using an appropriate tool, such as EclEmma (installation, tutorial). Inspect uncovered code and w appropriate.



## Methodology







### Checklists vs. Coverage Tools



Tool support does not need to be sophisticated to be effective!



### Checklists vs. Coverage Tools

fewer assertions, but higher mutation coverage



# Looking Ahead...

6

generate tests for a bowling scorekeeper



- Test: Calculate total score
  - Input: Player A rolls [5, 3, 8, 2, 10, 4, 6, 10, 9, 0, 5, 5, 10, 8, 1]
  - Expected Output: Total score = 142
- 2. Test: Calculate total score with spare bonus
  - Input: Player A rolls [5, 3, 8, 2, 10, 4, 6, 10, 9, 1, 5, 5, 10, 8, 1]
  - Expected Output: Total score = 152
- 3. Test: Calculate total score with strike bonus
  - Input: Player A rolls [5, 3, 8, 2, 10, 4, 6, 10, 10, 10, 5, 5, 10, 8, 1]
  - Expected Output: Total score = 201
- 4. Test: Calculate total score with consecutive strikes (turkey)
  - Input: Player A rolls [10, 10, 10, 5, 3, 8, 2, 10, 4, 6, 10, 9, 1, 5, 5, 10]

- Are the tests correct?
- Are the tests complete?
- What happens if the requirements change?







### Automated Program Repair

### • Innovations:

- Program Repair fueled by semantic search creates patches that are less prone to over-fitting [ASE 2015]
- Semantic search is promising for producing high-quality real-world defect repairs [TSE 2021]

SHF: Medium: Collaborative Research: Semi and Fully Automated Program Repair and Synthesis via Semantic Code Search \$387k (co-PI, \$1.2m total) [completed]

NSF

SHF: EAGER: Collaborative Research: Demonstrating the Feasibility of Automatic Program Repair Guided by Code Search. \$87k (co-PI, \$287; total) [completed]



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### **Automated Program Repair**

Test Suite

Test Case 1 🗸

Test Case 2 💥





### My Automated Program Repair

Test Suite

Test Case 1 🗸

Test Case 2 💥

Produces patches of *measurably* higher quality than prior approaches





# Can it patch real bugs?



### Python bug #69223





### Looking Ahead...

please fix this code:

6

if (timeout < 0) {
 PyErr\_SetString(PyExc\_ValueError,
 "timeout must be non-negative"); + return NULL;
}</pre>

seconds = (long)timeout;

Here's the corrected code:

The code you provided seems to be a snippet from a C extension module for Python. It Checks if a variable `timeout` is less than zero and raises a `ValueError` with the message "timeout must be non-negative" if that condition is true.

The issue with the code is that there is an extra character, namely `+`, on the line before `**return NULL;**`. It seems to be a formatting mistake. To fix the code, remove that extra character, and the code will work as intended.



After making this correction, the code should compile and execute without any issues.





# **Big Results**

- Code search via analysis leads to high precision and has promise for a variety of applications
- Program Repair via code search leads to patches that are higher quality
- Comparative comprehension is challenging when behaviors are close but not exact
- Testing via checklist is as effective as coverage tools for early students

### Teamwork makes it happen.



morel

# Thanks!

ktstolee@ncsu.edu



# Thanks!

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